

Hit Fitness HIIT Air Bike

USER MANUAL

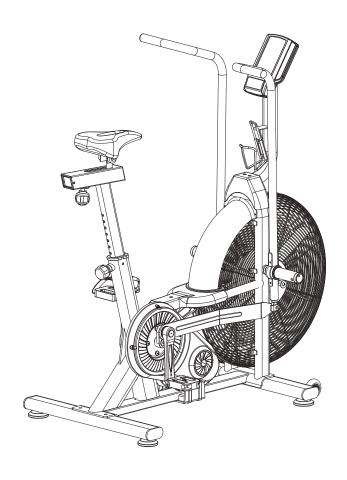


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SAFETY INFORMATION

GENERAL SAFETY GUIDELINES FOR FITNESS PRODUCTS

- Always read and understand the user manual equipment before assembling or operating any fitness equipment.
- Consult with a physician before starting any exercise program, especially if you have pre-existing health conditions.
- Wear appropriate attire. Ensure you wear comfortable clothing that doesn't hang below your wrist or ankles and non-slip athletic shoes.
- · Keep the equipment clean and dry. Sweat or moisture can make surfaces slippery.
- Ensure adequate space around the equipment to avoid any obstructions during workouts (At least 50cm all around the machine)
- · Children and pets should be kept away from the equipment when in use.

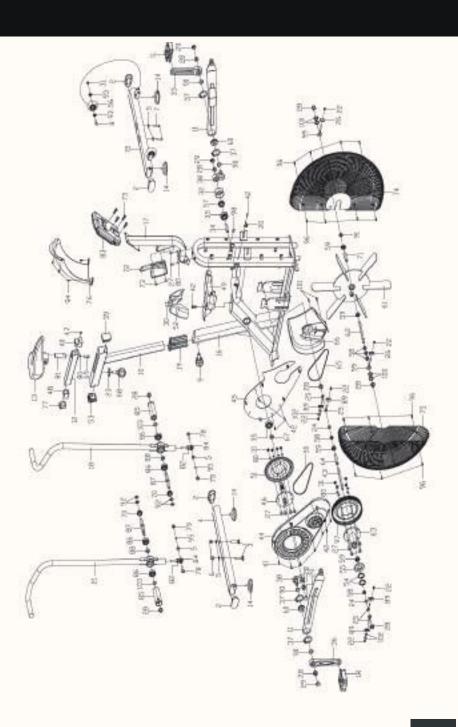
BEFORE YOU BEGIN

CHOOSING THE RIGHT LOCATION

Selecting the right location for your treadmill is crucial for safety and optimal performance. Consider the following when choosing a location:

- Stable Surface: Place the Air bike on a flat, stable surface to prevent wobbling or tilting during use
- Ventilation: Ensure the room has adequate ventilation. A fan or open window can help circulate air during workouts.
- Space: Leave at least 0.5 meters (about 1.5 feet) of space on each side of the Air Bike and 1
 meter (about 3 feet) of space at the rear to ensure safety during use and to accommodate any
 movement during intense workouts.
- Away from Moisture: Avoid placing the Air bike near water sources or in damp areas to prevent electrical hazards and potential damage to the machine.

EXPLODED VIEW



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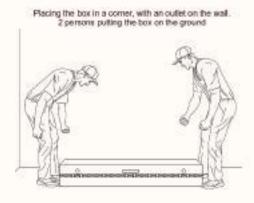
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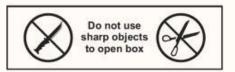
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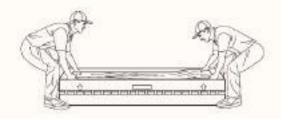
UNPACKING AIR BIKE

- Position the Box: Place the box in the location where you intend to use the Air bike. This will make the setup process smoother.
- Open the Box: Carefully cut the tape and open the box. Avoid using sharp objects that might damage the product.
- Remove Packaging Materials: Take out all packaging materials and set them aside. It's a good idea to keep the packaging for at least 30 days in case you need to return or move the Air bike.
- Lift Out the Air Bike: With the help of another person, gently lift the Air Bike out of the box and place it on the floor.

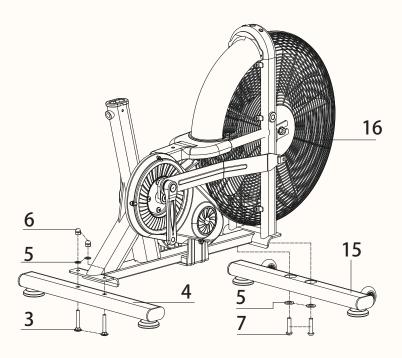




Lifting the treadmill out of the box, with 2 person with their back straight



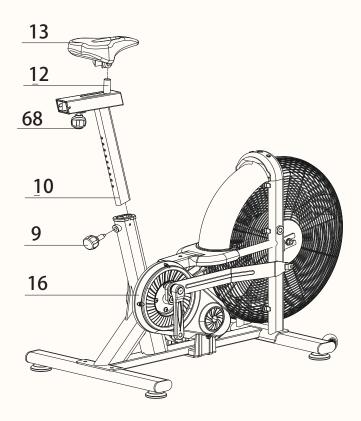
STEP 1



Attach the Front Stabilizer (15) to the Main Frame (16) using two sets of D ia.10m m Flat Washers (5) and bolt 1 (7).

Attach the Rear Stabilizer (4) to the Main Frame (16) using two sets of D ia.10m m Flat Washers (5) ,DOMED NUT(6) and bolt 1 (3)

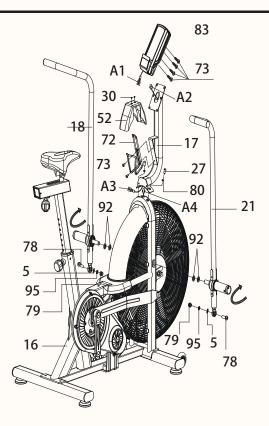
STEP 2



Insert the cushion adjustment tube assembly (10) into the bushing on the main frame assembly (16) and adjust to tighten the elastic latch (9). Lock (13) to the cushion slide assembly (12) by loosening the lock nut on the seat pad (13), adjust to the proper position and tighten the ball knob (68).

Now fix the Seat (13) to the Seat Post (12) as shown, and tighten the bolts around the screws under the seat.

STEP 3

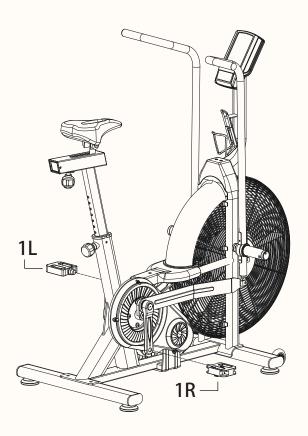


The left hand assembly (18), the right wrench assembly (21) and the outer tooth type gasket (92) are fixed to the main frame assembly (16) in accordance with the graphic method, the inner six angle flat head screws (78), flat washer (5), Spring washer (95), the lock nut (79) drive assembly connected then, locking; electronic connection assembly (17) with six angle flat head screws (27) fixed to the main frame assembly (80), the cross slot screw (73) will Aluminum Alloy kettle (72) fixed to the main frame assembly (16)

ATTENTION: YOU SHOULD FIX THE HANDLEBAR TIGHTLY

The electronic meter assembly (83) with cross slot screw (73) fixed to the electronic connection assembly (17), connect the plug (A1&A2),

STEP 4



The Pedals (p1 L & p1 R) are marked "L" and "R" - Left and Right.

Connect them to their appropriate crank arms. The right crank arm is on the right- hand side of the cycle as you sit on it.

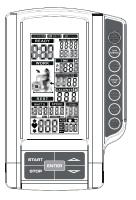
Note that the Right pedal should be threaded on clockwise and the Left pedal counterclockwise .

DISPLAY FUNCTIONS

TIME	DESCRIPTION
RPM	 Display the rotation per minute with range from 0~ 199.
SPEED	Display current training speed. Maximum speed is 99.9 KM/H or ML/H.
TIME	Count up - No preset target, Time will count up from 00:00 to maximum 1:59:59 with each increment is 1 minute. Count down - The console will countdown from preset time to 00:00:00 and each preset increment or decrement will be 1 minute between 00:01:00 to 1:59:00.
DISTANCE	 Accumulates total distance from 0.0 up to 999.9 KM or ML or count down from preset value. User may preset target distance value with UP/DOWN key. Each increment is 1.0KM or ML.
CALORIES	Accumulates calories consumption or count down during training from 0 to maximum 999 calories. User may preset target Calories with UP/DOWN key.
WATT	 Display the power consumption during training. Display Range: 0~1999.
PULSE	\bullet User may set up target pulse value from 0~30 to 230 and the console buzzer will beep when the actual heart rate is over the target value during workout.

BUTTON FUNCTION

TIME	DESCRIPTION
START	To start workout quickly or resume workout in Stop mode.
STOP	To stop/pause workout. To clear up all settings. Hold on this key for 2 seconds to reboot the console
DOWN	To adjust Distance, Calories, Heart-rate, Time, Age value down.
UP	To adjust Distance, Calories, Heart-rate, Time, Age value up.
Target Distance	Fast access to Target Distance training mode.
Target Calories	Fast access to Target Calories training mode.
Target Heart-rate	Fast access to Target Heart Rate training mode.
Target Time	Fast access to Target Time training mode.
Interval	There are 3 programs: INTERVAL 10/20,INTERVAL 20/10, Custom.
ENTER	To confirm settings or enter program.



OPERATION INSTRUCTION

 When POWER ON, LCD will full display 2s (Figure 1) with long beep sound, then display wheel diameter 1s in DIST area (Figure 2). Then enter into AGE setting mode, the AGE flashing to be set (Figure 3), Press the UPDOWN to set age and press ENTER to confirm then go to Standby mode.



Figure 1

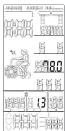


Figure 2

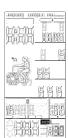


Figure 3

2. The window of [NTERVALIO2]. INTERVALIO2]. INTERVALIO2 . INTERVALIO2





Figure 21

Figure 19

Figure 20

Figure 23

Figure 22

3. Select Manual, Interval, Target Distance, Target Calories, Target HR, Target Time program:

- 3.1 Manual mode:
 - ①In Standby mode, press START to start workout quickly, the buzzer sound 1 second. TOTAL TIME/ TIME/ DISTANCE/ CALORIES/ WATTS/ SPEED/ RPM start to count up (Figure 17).
 - ②Whenever there is Pulse signal input, 💟 will light up and 🛡 symbol will flash and display pulsevalue (Figure 18). Without pulse input, it will display "P" (Figure 17).
 - (3) No signal input for 30s, buzzer sounds 1 short beep and enter to Wake-up mode. Press any to wake up the console.
 - (4) Press START key once to pause training, Buzzer will sound for 0.5s in every 30s. All values are displaying on LCD and flashing in every 4s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
 - ⑤ Press STOP key, TIME will display total workout time; DISTANCE will display total workout distance; CALORIES will display total consumption during workout; WATT, SPEED and RPM will switch to display AVG. & MAX.PULSE window will switch to display 65%, 85% MAX (Figure 21~23) each 5s.
 - (6) With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).
 - Press any PROGRAM key then perform the program accordingly.

3.2 Interval 20/10 mode:

- ①Press INIERVAL key to select INTERVAL20/10, press ENTER then INTERVAL20/10 will light up, alongwith a long sound for 1s.
- ©Cycle time counts down from 3 to 0 then console start, meanwhile buzzer beeps once per second and READY flashes once per second, counting displays '00/08' (Figure 24)
- (3) Cycle time counts down from 20 to 0 and WORK flashes once per second . Meantime windows displays rotation animation and count down from 4 minutes. Then TOTAL TIME, DISTANCE, CALORIES, WATTS, SPEED & RPM start calculating, counting displays '01/08' (Figure 25).
- ©Cycle time counts down from 10 to 0 and REST flashes once per second along with 10 beeps(Figure 26), meanwhile READY will flash in last 3s (Figure 27).
- (5) The above (3 & 4) continuic cycle counting and add 1 per each cycle, until displays 08/08 WORK, then go to End page.
- ®Press START button once enter into PAUSE mode, Buzzer will sound for 0.5s in every 30s. All values are displaying on LCD and flashing in every 4s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
- These STOP or end up training, buzzer beeps 1s then displays TOTAL TIME, DISTANCE, CALORIES for 30s, and WATT, SPEED & RPM will switch to display AVG. & MAX. PULSE window will switch to display 65%, 85% MAX (Figure 21~23) each 5s.
- ®With pulse signal input, PULSE window will display user actual pulse and 65%, 85% MAX (Figure 21~23). Pulse window displays nothing if no pulse signal input (Figure 19~20).



Figure 24



Figure 25



Figure 26



Figure 27

3.3 Interval 10-20 mode:

- ①Press INTERVAL to select INTERVAL10/20, press ENTER then INTERVAL10/20 will light up along with buzzer beeps 1s.
- ©Cycle time counts down from 3 to 0 then console start, meanwhile buzzer beeps once per second and READY flashes once per second, counting displays '00/08' (Figure 28)
- 3 Cycle time counts down from 10 to 0 and WORK flashes once per second . Meantime REMAINING will light up and count down from 4 minutes. Then TOTAL TIME, DISTANCE, CALORIES, WATTS, SPEED & RPM start calculating, counting displays
- '01/08'(Figure 29). (4) Cycle time counts down from 20 to 0 and REST flashes once per second along with beeps (Figure 30), meanwhile READY will flash in last 3s(Figure 31).
- The above 3&4 continue cycle counting and add 1 per each cycle, until displays 08/08 WORK, then go to End page.
- (6) Press START button once enter into PAUSE mode, Buzzer will sound for 0.5s in every 30s. All values are displaying on LCD and flashing in every 4s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
- TPress STOP or end up training, buzzer beeps 1s then displays TOTAL TIME, DISTANCE, CALORIES for 30s, and WATT, SPEED & RPM will switch to display AVG. & MAX. .PULSE window will switch to display 65%, 85% MAX (Figure 21~23) each 5s.
- (8) With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input
- (9) Press any PROGRAM key then perform the program accordingly.









Figure 29

Figure 30

3.4 Interval CUSTOM:

Teres Interval to select Interval Custom, press enter into this mode then Interval Custom 00/XX flashes

to be set along with buzzer beeps 1s. Press UP/DOWN to set 00/XX within 1~99 Circularly. Press ENTER to confirm along with

buzzer beeps Is then enter into next setting. (Figure 32)

The TIME continues lighting up, WORK and 0:01 will flash, press UP/DOWN to set training time within 0:00~9:59 circularly (Figure 33). Press ENTER to confirm along with buzzer beeps Is and INTERVAL CUSTOM continues lighting up. ③The TIME continues lighting up, REST will flash, press UP/DOWN to set rest time 0:01~9:59 circularly (Figure 34). Press

ENTER to confirm along with buzzer beeps 1s and INTERVAL CUSTOM continues lighting up.

©Cycle time counts down from 3 to 0 then console start, meanwhile buzzer beeps once per second and READY flashes once per second, counting displays '00/XX'(Figure 35).

©Cycle time counts down from the preset total time and WORK flashes once per second . Then TOTAL TIME, DISTANCE, CALORIES, WATTS, SPEED & RPM start calculating, counting displays '01/XX' (Figure 36).

©Cycle time counts down from and REST flashes once per second along with buzzer beeps(Figure 37), meanwhile READY will

in last 3s(Figure 38).

The above 3&4 continue cycle counting and add 1 per each cycle, until the WORK setting value finished then go to End page.

®In WORK mode, buzzer beeps 1s then enter into wake up mode if no any signal inputs within 30s.

@Press START button once enter into PAUSE mode, Buzzer will sound for 0.5s in every 30s. All values are displaying on LCD and flashing in every 4s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume

@Press STOP or end up training, buzzer beeps 1s then displays TOTAL TIME, DISTANCE, CALORIES for 30s, and WATT,

& RPM will switch to display AVG. & MAX. PULSE window will switch to display 65%, 85% MAX (Figure 21~23) each 5s.

(1) With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).

@Press any PROGRAM key then perform the program accordingly.









Figure 34



Figure 35







Figure 36

Figure 37

∃igure 38

3.5 Target TIME mode:

- ①In Standby mode, press Target Time key and. TIME ③ will light up, along with a long sound for 1s.
- ②TIME value is flashing, press UP and DOWN to adjust value (Figure 39) and press ENTER to confirm meanwhile buzzer beeps 1s and TIME a lasting lighting up.
- ③Preset TIME value counts down, DISTANCE, CALORIES, WATTS, SPEEED, RPM start to count up. (Figure 40)
- Tress START button once enter into PAUSE mode, Buzzer will sound for 0.5s per second within 30s. All values are displaying on LCD and flashing in every 2s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
- ⑤No signal inputs for 30s, buzzer sounds 1 short beep and enter to Wake-up mode.
- (6) Press STOP or end up training, TIME will display total workout time; DISTANCE will display total workout distance; CALORIES will display total consumption during workout; WATT, SPEED and RPM will switch to display AVG. & MAX. PULSE window will switch to display 65%, 85% MAX. (Figure 21-23) each 5s.
- With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).
- ®Press any PROGRAM key then perform the program accordingly.









Figure 39

Figure 40

Figure 41

Figure 42

3.6 Target Distance mode:

- ①In Standby mode, press Target Distance key and DISTANCE will light up, along with a long sound for 1s.
- ②DISTANCE value is flashing, press UP and DOWN to adjust (Figure 41). Press ENTER to confirm meanwhile buzzer beeps 1s and DISTANCE lasting lighting up.
- ③Preset DISTANCE value counts down, TIME, CALORIES, WATTS, SPEEED, RPM start to count up. (Figure 42)
- (a) Press START button once enter into PAUSE mode, Buzzer will sound for 0.5s per second within 30s. All values are displaying on LCD and flashing in every 2s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
- 5No signal input for 30s, buzzer sounds 1s and enter to Wake-up mode.
- @Press STOP key or end up training, TIME will display total workout time; DISTANCE will display total workout distance;
 - CALORIES will display total consumption during workout; WATT, SPEED and RPM will switch to display AVG. & MAX. PULSE window will switch to display 65%, 85% MAX (Figure 21-23) each 5s.
- With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).
- ®Press any PROGRAM key then perform the program accordingly.

3.7 Target Calories mode:

①In Standby mode, press Target Calories key and CALORIES will light up, along with a long sound for 1s.

- ©CALORIES value is flashing, press UP and DOWN to adjust (Figure 43). Press ENTER to confrim meanwhile buzzer beeps 1s and CALORIES lasting lighting up
- ③Preset CALORIES value counts down, TIME, DISTANCE, WATTS, SPEEED & RPM start to count up.(Figure 44)
- 5No signal input for 30s, buzzer sounds 1s and enter to Wake-up mode.
- @Press STOP key or end up training, TIME will display total workout time; DISTANCE will display total workout distance; CALORIES will display total consumption during workout; WATT, SPEED and RPM will switch to display AVG. & MAX. PULSE window will switch to display 65%, 85% MAX (Figure 21~23) in each 5s.
- With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).
- ®Press any PROGRAM key then perform the program accordingly.









Figure 43

Figure 44

Figure 45

Figure 46

3.8 Target HR mode:

- ①In Standby mode, press Target Heart-Rate key and AGE W will light up, along with along sound for 1s.
- ②AGE value is flashing, press UP and DOWN to preset your Age (Figure 45). Press ENTER to confirm along with buzzer beeps Is and ▼□ and HEART RATE last lighting up.

 ③When start workout, MAX HR lights up, 65% & 85% Heart rate will switch to display. TIME/ DISTANCE/ CALORIES/ WATTS/
- (3) When start workout, MAX HR lights up, 65% & 85% Heart rate will switch to display. TIME/ DISTANCE/ CALORIES/ WATTS/ SPEED/ RPM will calculate workout value (Figure 46).
- (4) When Heart Rate goes below to 65%, ♠ & (53) & value will flash. And buzzer sounds in every 10s until user HR achieve above 65% (Figure 47).
- ⑤When Heart Rate exceeds to 85%, ▼ & & value will flash. And buzzer sounds in every 10s until user HR goes below 85% (Figure 48).
- No signal input for 30s, buzzer sounds 1 short beep and enter to Wake-up mode.
- ®Press START button once enter into PAUSE mode, Buzzer will sound for 0.5s per second within 30s. All values are displaying on LCD and flashing in every 2s. If continue to stop training for 5 minutes, buzzer sounds 2s and enter to Wake-up mode. Press START to resume workout.
- With pulse signal input, PULSE window will display user actual pulse. Pulse window displays nothing if no pulse signal input (Figure 19~20).
- (1) Press any PROGRAM key then perform the program accordingly.



Figure 47



Figure 48



Figure 49

OPTION SETTING:

SETTING mode-

- Hold on START&ENTER key for 2s, buzzer will sound 1 long beep. SPEED keep lighting up, M/H,KM/H flash once per second (Figure 50~51).
- 2. Press UP or DOWN to select KM/H or M/H, press ENTER to confirm tnen skip to Standby mode.
- 3. No action to console for 30s, it will go to Standby mode.





Figure 50

Figure 51

RESET mode-

- 1. In any mode, press STOP for 2s, system will do TOTAL RESET.
- 2. LCD falsh in every 2 seconds, buzzer sound for 2 seconds.
- 3. Reverse to Standby page, all setting resume to preset value.

SLEEPING mode

In Standby mode, if no key press/RPM/pulse input for 30s, console will go to SLEEPING mode.